Stoney Point – 2025 - April

**Attendees**

John Parker Fairview

Marc-Andre Lussier Fairview

Absent 2nd Westmount

Debbie MacLoud Westmount Park

Margret Fraser Trinity

Griffin Leahey Valois

Amanda Thorburn Rosemere

Nick Fatica Summerlea

Brad Graham Summerlea

Christine Lecomte Summerlea

Dan Wylie Strathmore

Mélanie Laberge TMR

Thomas Scoffield Jumpscouts

Sean Lerman Medics

George Smith Medics

Susan Smith Kitchen

Absent Webmaster

1. Next meetings

May 30 - June 1 Camp at Kinkora

Agenda

1. **Camp roles**

[Roles](#Roles)

Kitchen

* Camp requested we have someone present for the Sysco food delivery Friday afternoon - Susan to manage
* Liz not able to come to Camp and help in the kitchen
* John to follow up on utensil volume
1. **Financial update**

Dan to provide an update on finances.

1. **Website**

[Stoney Point Camp Website](https://dorval-stoneypointcubcamp.ca/)

1. **Group numbers**

Shadows – Rosemere (1), Trininty (1), Strathmore (1)

Total for camp - 126 Youth / 48 Leaders + support

[Numbers](#Numbers)

1. **Camp Theme - Harry Potter**

Send campfire choices (form on the website) to Raksha.summerlea@outlook.com

Bad Guy story

 Ideas for Camp Totem – Will use a Philosopher’s Stone

1 - Bingo to “steal” the Camp Totem

2 - Badge activities in the distance (In a Canoe on the lake?)

3 – Campfire up the road

4 – Sunday closing (captured) - Thomas

[Theme](#Theme)

 [Games](#Games)

Game grouping (with other groups or let the youth self organize)

Campfire items from Westmount Park (Joke / Riddle)

1. **Badges offered**

See link for scouter leads for each Badge

[Badges](#Badges)

1. **Any Other Business**

[Camp Reminders](#Reminders)

Friday night activity – Sorting hat for youth into houses

Assign houses pick from hat (Gryffindor, Hufflepuff, Ravenclaw, and Slytherin)

Agreed we would do bingo (keep all numbers on projection so they can be checked)

 Virgina to bring

* 10 Allergies list – Badge leaders, Medics & Kitchen
* 2 copies of each badge assignment

George to provide Epi Pen leader quick training Friday night

Non PRC’ed parents to be at meeting on Friday for instruction on youth interaction.

Marc-Andre – Needs parents to bring up youth

1 - Marc-Andre to ask other Fairview parents to carpool

2 - Alternative is to take the bus with Westmount Park (Debbie MacLoud)

3 - If these options do not work then they can get a refund minus food + Tshirt cost

 John to get numbers of boat craft

 Who will host the Saturday leader meeting and take notes? Virginia or Dan to fight it out!

# Camp Planning Notes

1. Roles

Camp chief (liaison for groups) – John Parker (Leaves Saturday after inspection)

Assistant Camp Chief – Virginia Elliott

Badge chief – Virginia Elliott

Finance chief – Dan Wylie

Games chief – Nick Fatica

Jump Scouts – Marc Comeau, Thomas Scoffield, Patrick Purtell, Lien Khan Ho

Kitchen chief – Manon Trudel / Jocelyn Gagnon / Patricia Rafman / Marcel Desmond / Patrick Dubeau (leaves Saturday after breakfast) / Leila Dubeau

First Aid – Sean Lerman / George Smith / Leonie Gagnon / Gary Plotkin

Lifeguards – Roberto Jr. Callarotti (Rosemere) - Will only be there for the day

Accommodations – George Smith (Difficult but best is done to have leaders close to kids)

Website – Terry Dawson

1. **Reminders for leaders**
	* All groups should participate in the meeting to provide input into the planning
	* All leaders and support staff must have a current PRC and have completed the online course at the time of the camp
	* Send campfire choices (form on the website) to Raksha.summerlea@outlook.com
	* Groups to suggest the accommodation split up for their group if they want/need to.
	* Leaders to try and bring 1 witch hat per group
	* **George to bring**
		+ Trophy (Howler award) for the quietest and cleanest table for each meal
		+ Projector for Bingo
		+ Bingo cards
		+ Old Crests (Bingo)
		+ Walkie Talkies
		+ Tug of war rope
		+ Blank medical forms in case not provided in advance
	* **Brad to bring**
		+ Tokens for the bingo
		+ Philosopher’s stone
	* **Nick to bring**
		+ Game signs
		+ House posters
		+ Wrist bands
	* **Virginia to bring**
		+ Scouts Own on Saturday/Sunday morning
		+ 2 sets - Youth / Scouter badge assignments
		+ 10 Allergies list – Badge leaders, Medics & Kitchen
	* **Dan to bring**
		+ Canadian flag and flag stand
		+ Bag with crest design on it
		+ 1st / 2nd / 3rd place ribbons
		+ Pennants
		+ Tshirts
		+ Trailer
	* **John to bring**
		+ Glue gun
		+ JumpScout Crest
		+ Camp Crest
		+ Laptop
		+ Laminated logos for pennants
		+ Picture frame of camp crest winner’s drawing
		+ Scissors
		+ Witches hat
		+ Food for camp
		+ 10 schedules
		+ 12 inspection lists (1 for each cabin)
		+ 10 blank medical forms – in case one is not submitted it can be filled at camp
		+ 20 pages - Badge completion certificate form
	* **Medical**
		+ Medication to be brought to the medics Friday night (except epi pens & asthma meds) – Ensure medical form has been provided (confidential).
		+ Groups manage their own youth’s Medicare cards
		+ Leaders to collect the meds and forms for their group and bring to medics
	* **KIT LIST**
		+ Leaders to bring walkie talkies if they have
		+ Remind cubs to bring bug nets and bring extra in case they forget (dollar store)
		+ Cubs to bring bug repellant – NOT aerosol
		+ Cubs should wear light color clothing as it is less attractive for bugs
		+ Cubs in **Jump scout** to bring super soakers (nothing expensive) and dark t-shirt for water games
		+ Cubs in **Trailcraft** to bring older shoes / boots as trails can be muddy
		+ Cubs in **Emergency 1-2** need to bring a container for medical supplies that will be provided at camp. See sample picture below. If not bring a large Freezer bag.



* + **At Camp**
		- Leaders to collect water guns on Friday night and keep, to give to Thomas Scoffield for Saturday
		- Leaders to put names on the water guns
		- Epi pen quick training on Friday evening
		- Friday night to do introductions for the leaders meeting.
		- Mention Friday night that the camp is for the youth and they are supposed served food first
1. Camp checklist
	* Confirm if shadow are free again this year
	* Confirm cutlery, plates and cup volumes
	* Ensure the following
		+ Throw bag at the beach
		+ Hike trail (lake at top of mountain) - It starts behind Kinkora House (which is across the bridge past the Chapel).
		+ Walkie Talkies (Needed for Hike)
		+ Canoes / Kayaks– Get counts from camp contact
2. Accounting (Bank statement / Finance Chief)
	* One cheque per group
	* Cheque to be made out to “Dorval Stoney Point Cub Camp”
	* Please use pack entry summary form from the Camp web site. All registration forms will be made available on this site [Stony Point Camp web site - click here](https://dorval-stoneypointcubcamp.ca/)
	* Groups need to respect the deadline for forms and money payment
3. Costs – Dan
	* Cover camp registration costs from camp reserve for staff (kitchen / medics)
	* Lifeguard to be paid as not staying at camp
	* No food due to allergies – price reduced by food cost
	* Camp Crest & Jumpscout crests
	* Cost per person (incl leaders & support staff)
		+ Food costs planned for $20 per/person
	* Camp price - $110 (youth, leader, kim)
	* Other costs for beads / games / badge work please advise – Submit invoices to Dan
4. Kitchen – Manon
	* MAPAQ (Manon & Joclyn have certification)
	* Run our own kitchen – staff depending on numbers at camp but normally 5-6
	* Put tape on tables Friday night and leaders to write numbers to help kitchen be able to setup
	* Bringing food up to camp.
		+ George will have access to a trailer for dry goods. Dan will bring trailer with his truck.
		+ John has van and can bring up food like last year
		+ Virgina also offered to bring up some food
	* Food notes
		+ Jumpscout to eat outside on Saturday lunch
		+ Smores for Jumpscout Saturday mug-up
		+ Add water to tables for meals.
	* Allergies – important to note on the forms. (Need to ensure list provided to kitchen, badge leaders and medics)
5. Youth Input
	* Free time to swim was a hit.
6. Camp Theme
	* Bad guy story theme for the weekend – Summerlea Kim
		+ Friday night activity
			- Sorting hat
			- Bingo to raffle off the old camp crests.
		+ Saturday Entertainment – Skits in line with the theme
		+ Sunday - Wide activity (Trinity to run)
			- Tug of war rope / Soccer / basketball – split with scavenger hunt for time
			- Scavenger hunt – Trinity
	* Start & end times of camp – See schedule on web site
7. Packs & Numbers **(126 Youth / 48 Leaders+support)**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
|  | **Beavers** | **Cubs** | **Kims** | **Leaders** | **Support** |
| **Group**  | **Male** | **Female** | **Male****Reg** | **Male****Jump** | **Female****Reg** | **Female****Jump** | **Male**  | **Female** | **Male** | **Female** | **Male** | **Female** |
| Fairview | 1 |  | 7 | 2 |  |  |  |  | 2 |  | 2 |  |
| Strathmore |  |  | 19 | 2 | 1 |  |  |  | 4 + 1 shadow | 1 | 2 | 3 |
|  Valois |  |  | 8 | 3 |  |  |  |  | 1 | 2 |  |  |
| Summerlea | 2 |  | 2 | 2 | 2 |  | 1 |  | 2+1 parent | 3 | 1 |  |
| 2nd Westmount  |  |  | 6 | 6 |  | 4 | 2 |  | 2 | 3 |  |  |
| Westmount Park |  |  | 9 |  | 2 | 1 |  |  | 2 | 1 |  |  |
| Trinity |  |  | 11 |  |  |  | 1 shadow |  | 1 | 2 |  |  |
| Rosemere | 6 | 2 | 4 | 1 | 1 | 2 |  | 1 shadow | 3 | 1+1 parent | 2 | 1 |
| TMR |  |  | 6 | 2 | 5 | 2 |  |  | 1 | 3 |  |  |
| **Total** | **9** | **2** | **72** | **18** | **11** | **9** | **4** | **1** | **20** | **17** | **7** | **4** |

1.
2. Badge Chief (Badges to be given) – Keep the same choices as last year
	* Medication & allergy list for leaders (running badge), medics and kitchen
	* Trail skills level 1-2 / 3
		+ - Level 1-2 - Griffin Leahey (Valois)
		+ - Level 3 - Chris Hosein (2nd Westmount)
	* Camping skills level 1-2 / 3
		+ - Level 1-2 – Nick Fatica (Summerlea)
		+ - Level 3 – Brad Graham (Summerlea)
	* Emergency Level 1-2 & 3-4
		+ - Level 1-2 – Leonie Gagnon (Rosmere) / Gary Plotkin (Summerlea)
		+ - Level 3-4 – Christine Lecomte (Summerlea)
	* Paddling skills Level 1 / 2
		+ - Level 1 – Margret Fraser (Trinity)
		+ - Level 2 – Fabian (Westmount Park )
3. Games
	* All the locations are close so activities run faster (Quidditch – field by Kinkora house)
	* Each game will run for 15 min with a 3 min move between each station.
	* Add water break & snack after game rotation.
	* Use the posts for the games & print designs based upon game names
	* Need numbers & arrows on games to help with rotation
	* Sponge Toss Dan (Strathmore)
	* Quidditch Ben (Rosemere)
	* Tri-wazard Ball Andrew (2nd Westmount)
	* Wizard’s Relay Race Desire (Valois)
	* Magic Potions (obstacle course with potion) Miruna+Ursala(Summerlea)
	* Voldomort bowling Marc-Andre (Fairview)
	* Wizards Chess Fabian (Westmount Park)
	* Portkey challenge Suzanne (Trinity)